

On Track vs Derailed Game

Preparation:

Print the game wheel and colored dots on cardstock. Cut out and laminate the game wheel and the colored dots. Punch a hole in the center of the game wheel. Insert a large paperclip attached to a brad in the center of the game wheel.

Directions:

Players will spin the wheel and read the statement where the paperclip points. If the statement is positive, the student chooses a green dot. The player reads the statement aloud. Then the player decides whether this is a good thing or a bad thing and explains why. If the statement is negative, the student chooses a red dot. Then the next player spins. Play continues until all players have spun 8 times. The player with the greatest number of green dots is the winner.







